**REVIEW REPORT N. 1**

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| **STORY POINTS PLANNED** | **STORY POINTS COMPLETED** |
| **24** | **29** |

**ISSUES FOUND DURING IMPLEMENTATION:**

* Application of behavioural patterns after already writing non-pattern-like structured code that still worked
* Initial refactoring of the canvas with all the methods that implemented insertion of the shapes
* Little amount of comments led to a lot of bug fixing during integration
* Error in estimating the effort needed to complete some of the tasks in favour of equal story points load for each member of the team

**ISSUES FOUND DURING EXAMINATION OF RELEASE:**

* Implementation of automated unit tests took more time than expected
* Testing of the controller was onerous because of the lack of knowledge about interface-related tools for unit testing
* Minor bug fixing
* Code cleaning

**ISSUES WITH PRODUCT BACKLOG:**

* Overestimation of story points of user stories 30 and 31